Date

TARGET 2: GRAPHING QUADRATIC FUNCTIONS

1-3: Graph each function using 5 clear points. Then state the vertex, axis of symmetry, y-intercept, domain and range in interval notation, and finally, circle the descriptive word(s)

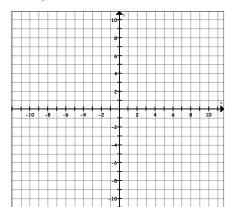
1.
$$y = x^2 + 4x + 3$$

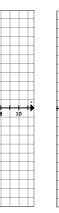
2.
$$f(x) = -3(x-2)^2 + 3$$

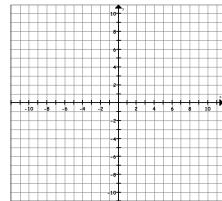
3.
$$y = 2(x-1)(x-5)$$



Block







Vertex: _____(@1)

Axis of symm: (@1)

y-intercept: _____(@1)

Domain: _____(@1)

Range: (@1)

Circle any that apply: (@1)

Stretch Compression Reflection

Maximum Minimum

Vertex: _____(@1)

Axis of symm: (@1)

y-intercept: _____(@1)

Domain: _____(@1)

Range: _____(@1)

Circle any that apply: (@1)

Stretch Compression Reflection

Maximum Minimum

Vertex: _____(@1)

Axis of symm: (@1)

y-intercept: _____(@1)

Domain: _____(@1)

Range: (@1)

Circle any that apply: (@1)

Stretch Compression Reflection

Maximum Minimum

12

TARGET 4: SOLVING QUADRATIC EQUATIONS BY FACTORING

4-6: Solve each quadratic equation by factoring.

@3 points each

4.
$$5x^2 - 15x = 0$$

5.
$$x^2 + 5x - 6 = 0$$

6.
$$x^2 = 100$$

7.
$$3x^2 - 14x = 5$$